

First
PRESS BUTTON

1 OR 2

**TO SELECT GAME
THEN DEPOSIT COIN**

**PLAYER MAY SELECT GAME 1 OR 2—
OR BOTH GAMES—ANY TIME BEFORE
SHOOTING FIRST BALL BY PRESSING
DESIRED BUTTONS AND DEPOSITING COIN
AFTER EACH SELECTION**

PRESS BUTTON **1 BEFORE DEPOSITING ADDITIONAL
COINS TO LIGHT GAME 1 FEATURES AND SCORES**

PRESS BUTTON **2 BEFORE DEPOSITING ADDITIONAL
COINS TO LIGHT GAME 2 FEATURES AND SCORES**

**TO PLAY FOR EXTRA BALLS AFTER SHOOTING 5 BALLS
PRESS YELLOW BUTTON, THEN DEPOSIT COINS AS DESIRED**

Form Double-Header-1

TO PLAY REPLAYS

**PRESS BUTTONS WITHOUT DEPOSITING COINS
FOR AMUSEMENT ONLY — NO PRIZES OR GAMBLING PERMITTED**

FORM DOUBLE-HEADER-2

5 BALLS 5 CENTS

SHOOT TO LIGHT ADJOINING NUMBERS
HORIZONTAL, VERTICAL OR DIAGONAL
CONNECTED BY RED, YELLOW, GREEN OR WHITE LINE

GAME 1 SCORES

5-IN-LINE	64	72	96	96	144	192
4-IN-LINE	16	18	24	48	96	144
3-IN-LINE	4	6	8	16	36	48

GAME 2 SCORES

5-IN-LINE	64	72	96	96	192
4-IN-LINE	16	18	24	48	96
3-IN-LINE	4	6	8	16	36

AS INDICATED BY LIT NUMBERS ON BACK-GLASS

ONLY HIGHEST SCORE PER SELECTED GAME REGISTERS
ONLY ONE 3-IN-LINE PER SELECTED GAME REGISTERS
CORNERS SCORE ON GAME 1 ONLY

SCORE VOID IF GAME IS TILTED

FORM DOUBLE-HEADER-5R

5 BALLS 10 CENTS

SHOOT TO LIGHT ADJOINING NUMBERS
HORIZONTAL, VERTICAL OR DIAGONAL
CONNECTED BY RED, YELLOW, GREEN OR WHITE LINE

GAME 1 SCORES

5-IN-LINE	64	72	96	96	144	192
4-IN-LINE	16	18	24	48	96	144
3-IN-LINE	4	6	8	16	36	48

GAME 2 SCORES

5-IN-LINE	64	72	96	96	192
4-IN-LINE	16	18	24	48	96
3-IN-LINE	4	6	8	16	36

AS INDICATED BY LIT NUMBERS ON BACK-GLASS

ONLY HIGHEST SCORE PER SELECTED GAME REGISTERS
ONLY ONE 3-IN-LINE PER SELECTED GAME REGISTERS
CORNERS SCORE ON GAME 1 ONLY

SCORE VOID IF GAME IS TILTED

FORM DOUBLE-HEADER-10R

5 BALLS 25 CENTS

SHOOT TO LIGHT ADJOINING NUMBERS
HORIZONTAL, VERTICAL OR DIAGONAL
CONNECTED BY RED, YELLOW, GREEN OR WHITE LINE

GAME 1 SCORES

5-IN-LINE	64	72	96	96	144	192
4-IN-LINE	16	18	24	48	96	144
3-IN-LINE	4	6	8	16	36	48

GAME 2 SCORES

5-IN-LINE	64	72	96	96	192
4-IN-LINE	16	18	24	48	96
3-IN-LINE	4	6	8	16	36

AS INDICATED BY LIT NUMBERS ON BACK-GLASS

ONLY HIGHEST SCORE PER SELECTED GAME REGISTERS
ONLY ONE 3-IN-LINE PER SELECTED GAME REGISTERS
CORNERS SCORE ON GAME 1 ONLY

SCORE VOID IF GAME IS TILTED

FORM DOUBLE-HEADER-25R